

Plan Your Own Servant Adventure Planning Worksheet

Choose to Do Something

What you choose to do isn't as important as *choosing* something to do and following through to do it. So, choose something to do and go with it. Here are some ideas to get you started.

- Grab a box of gloves and some trash bags and pick up trash in your neighborhood or along main roadways.
- Visit an assisted living community and help each resident plant a flower as one of their daily activities (contact the community's Activities Director to discuss the project).
- Have a card-writing/picture-making party and deliver them to first responders with a special treat.
- Power wash and weed your neighborhood's common space (check with your HOA, if you have one).
- Provide childcare at no-cost so that your neighbors can have a date night/night out.
- Host a neighborhood party in your driveway (games and food)... you can rent a bouncy house or BYOT (bring your own toy)... you can provide food (Thrivent Action Team Grant - Email Kristi@oslc.com for details) or potluck it.

Gather Your Team

Invite at least five other people to join you on your servant adventure. Why? Because serving together is more fun than serving alone!

Meet together to discuss what you will do and which role each person will fill on your servant adventure team.

Based on their individual skills and interests, assign each person (or pairs, if you have more than 5 people) a leadership role.

Leaders include:

- The Chow Hound is _____: Makes sure there are snacks, water/beverages, and meals for the entire team (and others, if you are planning to share lunch with the people you are serving).
- The Fire Starter is _____: Leads the team in a prayer en route to your servant adventure and a prayer onsite before departing.
- The Guidebook is _____: Leads the details of the project (must be knowledgeable about the project being completed).
- The Map & Compass is _____: Takes care of details like directions, maps, names, contacts, phone numbers, health forms, hospital information, the First Aid Kit, and neighborhood hospitality.
- The Quarter Master is _____: Pulls together and ensures the team has all the tools and supplies for the project.
- The Chronicler is _____: The team's timekeeper and photographer.

Lead the Adventure

We are meeting at (location) _____ at (time) _____

to serve (people/community) _____ by...

Debrief and Celebrate

We will gather at (place) _____ at (time) _____ to share stories about the day, plan for the next, and ask each other how we saw God at work in and through us and each other.

